MegaStorm Games

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Micro Mayhem

Appendix Document

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# Design

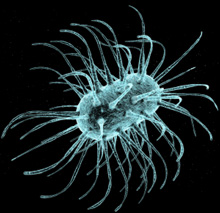
## Artwork

### Sketches/Concept Art

Here, the designs for the characters, weapons and level design that were all explained in the GDD can be found

#### Characters

##### Bacteria Reference Images

[[1]](#footnote-1)[[2]](#footnote-2)

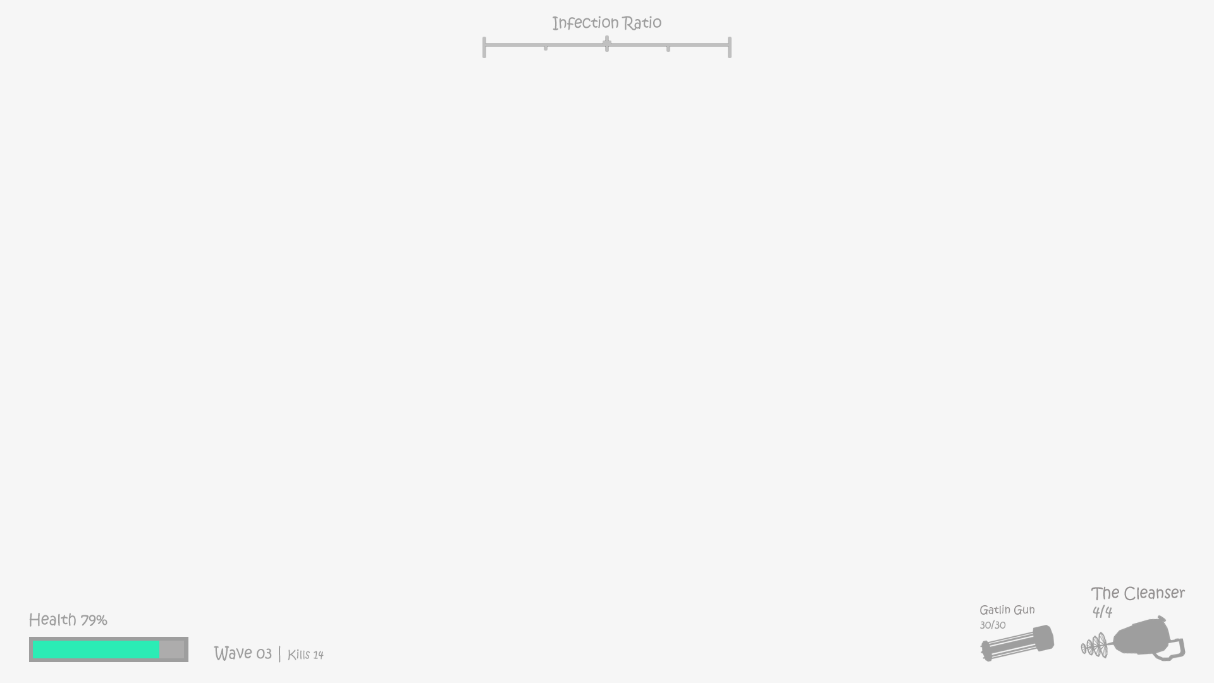
[[3]](#footnote-3)

##### Enemy Sketches

##### Robopill Sketches

##### Friendly Cell

#### UI Design



#### Level Design

#### Use Case Diagrams

#### Use Case Descriptions

1. Image taken from www.life-enthusiast.com/files/BrandsImages/Allegany//Bacteria4.png [↑](#footnote-ref-1)
2. Image taken from s3.envato.com/files/60872917/1.jpg [↑](#footnote-ref-2)
3. Image taken from probioticamerica.com/perfect\_flora/images/bas-bacteria.png [↑](#footnote-ref-3)